



Certificate of Achievement

Matthias Giger

has completed the following course:

CREATING APPS IN THE CLASSROOM
QUEENSLAND UNIVERSITY OF TECHNOLOGY

Because platforms for developing apps are becoming increasingly user-friendly, teachers can now create apps to support their own classroom activities. In this way, the apps are tailored to suit students' individual needs.

2 weeks, 1 hour per week



Dr Vinesh Chandra
Senior Lecturer, Faculty of Education
Queensland University of Technology



The person named on this certificate has completed the activities in the attached transcript. For more information about Certificates of Achievement and the effort required to become eligible, visit futurelearn.com/proof-of-learning/certificate-of-achievement.

This learner has not verified their identity. The certificate and transcript do not imply the award of credit or the conferment of a qualification from Queensland University of Technology.



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has completed the following course:

CREATING APPS IN THE CLASSROOM QUEENSLAND UNIVERSITY OF TECHNOLOGY

In this course, you have examined your own curriculum and teaching context and determined a learning need. You have identified how digital technologies could help address that need and used app creation software to create a basic shell of an appropriate app. This course aligns with the following APST: 1.2, 2.6, 3.3, 3.4, 4.1, 4.5, 6.1, 6.2, 6.3, 7.4.

STUDY REQUIREMENT

2 weeks, 1 hour per week

LEARNING OUTCOMES

- Explain the interconnectness between content, technology and pedagogy
- Describe in general terms how an app works
- Design a simple app using a set of instructions
- Explain how teacher-developed resources open doors for entrepreneurship

SYLLABUS

- Why use digital technologies in the classroom
- How content, technology and pedagogy are related
- How other educators have engaged with app creation activities
- How an app works
- The process of creating an app