Future Learn

Certificate of Achievement

Matthias Giger

has completed the following course:

MAKING AND UNDERSTANDING WEB COMICS
UNIVERSITY OF DUNDEE

This course explored the history of web comics, and enabled learners to make their own digital comic on this interactive course. Learners developed their visual design skills and created an original web comic from a genre of their choice.

3 weeks, 4 hours per week

Chris Murray

Professor Chris Murray
Professor of Comics Studies
University of Dundee

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STUDY REQUIREMENT
3 weeks, 4 hours per week

LEARNING OUTCOMES
- Explore the history of web comics
- Design your own web comic
- Develop your thoughts and ideas on lettering, inking and colouring in web comics
- Apply existing software and tools to develop a comic
- Improve your knowledge of the theory of comics and digital comic creation
- Engage in interactive storytelling and communicate through comics

SYLLABUS
- Planning and creation of digital comics.
- History and theory of comics.
- Guidelines on the use of relevant software.
- Interactive storytelling.
- Case studies on communicating through comics.
- Participants can create comics in any genre (such as the superhero, humour, autobiography and others), and the course coordinators will provide examples of titles in these genres.
- Drawing on expertise based at the University of Dundee, case studies will include adaptations of literature to comics, healthcare and graphic medicine, science communication, and graphic justice.

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